



Tournament Rules:

1. Game Play:

- Each game is played to 21 points, and the first team to reach 21 wins.
- Points can be scored through free throws, two-point goals, and three-point goals.

2. Starting the Game:

- A coin flip will decide which team gets the first possession.

3. Ball Possession:

- After a rebound, the ball must be taken back beyond the 3-point mark at the top of the key before a basket can be scored. Failure to take the ball back results in a turnover.
- The opposing team gains possession after a score. The ball must be checked into the opposing team to resume play.

4. Out of Bounds:

- The half-court line and all other boundary lines are considered out of bounds.

5. Fouls and Free Throws:

- Each team is allowed 5 defensive fouls per game before the bonus. After 5 fouls, the fouled offensive player receives one free throw, and possession is retained after the throw.
- Players are allowed up to 2 technical fouls per tournament. Exceeding this limit may lead to ejection.
- Technical fouls include: disrespectfully addressing or physically contacting an official, overt resentment to calls, use of profanity, unauthorized coach entry onto the court, deliberately thrown elbows, and taunting.

6. Conduct:

- Fighting, excessive fouling, flagrant fouling, and roughhousing are strictly prohibited.
- Taunting opponents, excessive arguing with officials, or cursing at officials will result in penalties. Continuous criticism or griping may also lead to a technical foul.

- Participants involved in a fight will be immediately ejected. This tournament emphasizes sportsmanship.

7. Registration and Scoring:

- Players must check in with the staff at least 15 minutes before their scheduled game.
- Teams must complete and sign a scorecard after each match, including first and last names, and team names.

8. Official Calls:

- Referees will oversee the games, calling fouls and infractions as they occur.